## HILL COUNTRY KARATE ADULT CAMP - SELF-DEFENSE & WEAPONS TRAINING

## SEPTEMBER 27 & 28, 2024

**RAIN OR SHINE!** 

### @ NEWK's TENNIS RANCH

# 325 Mission Valley Rd, NB TX 78132 COST \$ 40- CASH ONLY

No checks - No Refunds

- **❖** Practical self-defense against assault
- **☆** Hands-on training with a variety of martial arts weapons
  - **!** Learn to protect yourself and your loved ones
  - **❖** Practice real life scenarios in a safe environment

Students (except Brown Belts) who have already completed two adult camps will receive 10 class signatures for attending.

#### Who can come?

This camp is open to any senior HCK student at ANY belt level. Students will be grouped by experience level. Sorry no pets, no children, no family or friends may attend.

#### **What should I bring?**

ALL campers are required to furnish their own camping gear, flashlight, personal items and food/drink.

Shower facilities are available on-site.

Restaurants are located near-by for lunch/dinner breaks. No alcohol, no drugs, no tobacco products will be permitted.

#### **Camp Schedule**

#### Friday, September 27, 2024

6-8 pm Check In – Brown Belts Only 8:30 pm - Brown Belts Only - Survival Maneuvers

#### Saturday, September 28, 2024

- 8:00 am Check In Advanced Campers (have been at camp before)
- C 9:30 am 11:30 am Advanced Rotation
  - -Active Shooter & MCE (Mass Casualty Event Training)
- 11:30 am 1:00 pm Lunch Break (Advanced & Brown Belts)
- (12:30 pm 1:00 pm Check In First time Campers
- C 1:00 pm 4:00 pm Afternoon Rotation 45 minutes each
  - -Knife Throwing
  - -Multiple Attacks
  - -Stick Fighting (Baton)
  - -SSBD Basic Knife Drills
- imes 4:00 pm 5:00 pm Dinner Break (<u>ALL)</u>
- C 5:00 pm 8:00 pm Evening Rotations 45 minutes each
  - -Power Strikes
  - -SSBD Machete
  - -Knife Defense
  - -Gun Defense & Disarm
- ( 9:00 pm 11:00 pm Night Trails 11:00 pm Brown Belt Trails & Under Belt Dismissal

\*\*Do not forget your required equipment based on your belt level. These items will be used during camp.



